

# Cranford Park C of E Primary School

## PE Curriculum Roadmap



### By the end of year 6 children

- perform fundamental movement skills with consistent control, precision and accuracy.
- develop a number of specialised actions across travel, balance and object control skills.
- purposefully apply principles of attacking and defending as a strategy in competitive contexts
- be an effective team player, listening to others and contributing to the planning and evaluation of group tasks.
- compose and perform dances and artistic sequences with a partner, in trios and in groups
- understand why exercise is good for fitness, health and wellbeing and make informed decisions that supports their daily and long-term health

### By the end of Year 4 children

- know and perform fundamental movement skills with consistent control and accuracy.
- play a range of modified, made up and structured games that have specific rules and strategies
- apply basic principles of attacking and defending across different games contexts.
- attempt to score points for their team.
- work together in small group situations to plan, perform and evaluate their learning.
- show kindness, honesty, fairness and respect

### By the end of Year 1 children

- demonstrate many travel, balance and object control skills in isolation (e.g. throw, catch, kick, strike and dribble) and with developing accuracy and control.
- identify what happens to their body when they take part in physical activity.
- respond imaginatively in movement to words, images, sounds and objects.
- sequence simple movements
- perform actions with increasing confidence

### By the end of EYFS children

- control large and fine movement skills.
- demonstrate balance and control as they travel, around, under, over and through objects.
- move confidently in a variety of ways.
- show interest and take part in a range of physical activities
- keep going, even when not successful the first time.
- play co-operatively, taking turns with others.

### By the end of year 5 children

- execute movement skills with precision and accuracy
- perform and create complex patterns to include twists, lifts, turns and rotations with control and confidence
- perform a range of specialised skills for e.g. in striking, rotation, shooting, running, throwing, throwing, dribbling and bowling etc.
- Show entry and exit into water and demonstrate a recognisable stroke.
- be able to keep float in water (treading water)
- apply basic principles of attacking and defending confidently.
- work with others and communicate their ideas and feelings positively with growing

### By the end of Year 3 children,

- perform fundamental movement skills with control and accuracy.
- link movements together to create interesting and prolonged sequences of movement.
- explore varying dynamics of movement including changes to speed, direction, pathways, body shape, levels.
- apply skills under increasing pressure responding to the specific rules of the activity (e.g. strike the ball after one bounce or pass within 4 seconds)
- understand and apply terms such as attacking and defending in a game and apply simple tactics to different game situations.

### By the end of Year 2 children,

- perform hand-eye, foot-eye and stick-eye co-ordination, travel and balance skills with some control.
- apply travel, balance and object control skills in different activity contexts.
- identify and apply simple rules and suggest their own.
- develop simple tactics for attacking and defending.
- follow rules
- cooperate with a partner (2vs2) to be successful